



Middlewich Primary School Curriculum



At Middlewich Primary School, we aim to provide pupils with a high-quality Art and Design education that enables them to reflect on and critique their own artwork and that of others. The curriculum is designed to inspire and challenge pupils, fostering their creativity and critical thinking skills. The curriculum emphasises self-reflection and constructive feedback, encouraging students to assess and improve their own work. Pupils draw inspiration from various artists, using sketchbooks to experiment and develop their ideas. They engage in diverse techniques such as drawing, painting, printmaking, photography, mixed media, craft, and sculpture, exploring elements like colour, form, line, pattern, shape, texture, and tone. The curriculum also includes studying the works of different artists to inspire personal artistic expression. It ensures progression in knowledge and skill development, catering to all abilities.

Learning across the school is based on the following key strands

- Drawing
- Painting and mixed media
- Sculpture and 3d;
- Craft and design.

Curriculum Overview EYFS

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS		Drawing Marvellous Marks Pupils will explore mark making through different drawing materials. Pupils will begin to draw from observation using faces		Painting and mixed media Paint my world Pupils will explore paint and painting techniques through nature, music and collaborative work.		Sculpture and 3D Creation station Pupils will explore the sculptural qualities of malleable materials and natural objects; developing the use of tools and joining

		and self-portraits as a stimulus.		Pupils will develop creativity through child-led exploration of mixed-media, making collages and transient art.		techniques; designing and making clay animal sculptures.
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Curriculum Overview Key Stage 1

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1		Drawing Make your mark Pupils understand and use different line types and mark-making techniques in drawing. This will enhance pupil's ability to describe lines, control drawing materials and experiment with various media, while responding to music.		Sculpture and 3D Paper play Pupils will be introduced to paper-based 3D art forms, focusing on techniques like rolling paper tubes, shaping paper strips, and constructing imaginative sculptures. Pupils develop skills in creating 3D structures.		Painting and mixed media Colour splash Pupils learn about primary and secondary colours, colour mixing techniques, and applying these skills in painting and printing. The lessons encourage exploration and confidence in colour use, culminating in creating a painted plate in the style of an artist.
Year 2	Craft and Design Map it out		Painting and mixed media Life in colour		Sculpture and 3D Clay house	

	Pupils explore and create maps through various art forms, including drawing, felt making, printmaking, and designing stained glass. The lessons aim to develop skills in sorting, designing, and evaluating art, encouraging pupils to present and discuss their creations in a class gallery setting.		Pupils are taught about primary and secondary colours, colour mixing, and creating textures using different tools. They will also learn collage techniques, encouraging them to experiment with materials and evaluate their artistic choices.		Pupils are taught to shape and decorate clay, create a pinch pot and design and make a clay tile with house features. It emphasises practical skills in working with clay and applying artistic techniques in a structured project.	
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Curriculum Overview Key Stage 2

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3		Drawing Growing artists This unit focuses on teaching pupils the use of shapes, shading, and texture in art to enhance their drawing skills. It emphasises developing a sense of light and dark, using frottage for texture, and experimenting with different tools to		Craft and design Ancient Egyptian scrolls This unit focuses on exploring and creating Ancient Egyptian art, guiding pupils in understanding and applying the styles, patterns, and techniques of Ancient Egyptian art through lessons that include designing scrolls, making paper, and		Sculpture and 3D Abstract shape and space This unit focuses on teaching pupils how to transform 2D card shapes into three-dimensional structures and sculptures. Pupils explore abstract shapes and space, develop skills in constructing 3D objects, and

		create expressive and abstract art.		creating contemporary responses using zines.		understand the difference between 2D and 3D art.
Year 4	Drawing Power prints Pupils will explore tone, proportion and shading techniques when drawing. Pupils will plan a composition and work collaboratively to produce drawings and prints.		Painting and Mixed Media Light and dark Pupils will understand how to create, tint and shade of a colour using paint. Pupils will explore how paint can create different effects. They will plan a still life painting using their knowledge of colour mixing and painting techniques.		Craft and design Fabric of nature Pupils will understand starting points in a design process. They will explore techniques to develop imagery and explore textile techniques to develop patterns. They will create a repeating pattern and understand how art is made for different purposes.	
Year 5		Craft and design Architecture This unit focuses on architecture, guiding pupils through observational drawing, printmaking, and building design. It encourages pupil to explore architectural elements, analyse Hundertwasser's work, and create		Drawing I need space This unit focuses on understanding retrofuturism, developing skills in evaluating images and creating art through various drawing processes, including collagraph printmaking. It emphasises the		Painting and Mixed Media Portraits This unit offers pupils opportunities to develop skills in creating interesting portrait drawings using words, experimenting with materials and techniques, and constructing self-

		meaningful monuments.		development of pupils' independent artistic skills and their ability to generate, test, and refine ideas in their sketchbooks, leading to a final piece of artwork.		portraits that represent aspects of themselves. This comprehensive unit enhances their understanding and application of art vocabulary and encourages thoughtful decisions in their artwork composition.
Year 6	Craft and design Photo opportunity Pupils explore creative photographic techniques, creating new images through photomontage, understanding photorealistic self-portraits, and applying digital photography to art design, enhancing their skills in composition and editing.		Drawing Make my voice heard This unit focuses on developing pupils' skills in using different art styles, exploring effects with tools, understanding and applying chiaroscuro, and creating symbolic and expressive drawings. It encourages pupils to form their own opinions about art, understand the			Sculpture and 3D Making Memories This unit teaches pupils to create expressive sculptures and reflect on artistic decisions. Pupils will learn to represent memories through art, using various materials and techniques, and develop skills in planning, creating, and evaluating 3D sculptures.

			impact of techniques, and convey messages through their artwork.			
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